

CLOUD-CLOUD COLLISIONS AND FRAGMENTATION

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ABSTRACT. Supersonic head-on collisions between quiescent clouds produce flattened sheets of shocked gas. We derive the condition which the cooling law must satisfy if this sheet is to fragment into protostellar condensations (*i.e.* gravitationally unstable lumps). If this condition is not satisfied, colliding clouds are likely to be disrupted and dispersed. We show that under the conditions obtaining in GMCs, most cloud-cloud collisions probably do not result in fragmentation.

1. Virial equilibrium

Consider first a single quiescent cloud of mass M_0 , dimension L_0 , density of hydrogen nuclei in all forms n_0 ($\equiv n_{HI} + 2n_{H_2} + \dots$) and sound speed a_0 . Virial equilibrium requires

$$a_0 \sim (GM_0/L_0)^{1/2}. \quad (1)$$

If m is the mass associated with one hydrogen nucleus ($m \simeq 2.4 \times 10^{-24}$ gm for population I composition), then

$$M_0 \sim L_0^3 n_0 m; \quad (2)$$

$$a_0 \sim L_0 (Gn_0 m)^{1/2}. \quad (3)$$

2. Thermal equilibrium

We shall assume that the cloud is optically thin to heating and cooling radiation, so that the heating rate per unit volume can be approximated by

$$\Gamma \sim \Gamma_r (n/n_r), \quad (4)$$

and — at least over a limited range — the cooling rate per unit volume can be approximated by

$$\Lambda \sim \Gamma_r (n/n_r)^2 (a/a_r)^\alpha. \quad (5)$$

n_r and a_r are simply reference values for the physical parameters n and a . The constant Γ_r is the same for both Γ and Λ because we want the reference state (n_r, a_r) to be a state of thermal equilibrium. $\Lambda \propto a^\alpha$ is roughly equivalent to $\Lambda \propto T^{\alpha/2}$. Typically $\alpha \sim 3$.

Equating equations (4) and (5) gives the thermal equilibrium condition:

$$(a/a_r) \sim (n/n_r)^{-1/\alpha}. \quad (6)$$

3. Reference values for physical parameters.

For the purposes of illustration we adopt $n_r = 100 \text{ cm}^{-3}$ and $a_r = 0.5 \text{ kms}^{-1}$. Equations (2) and (3) then give $L_r \sim 4 \text{ pc}$ and $M_r \sim 200 M_\odot$.

Combining equations (2), (3) and (6), we find that quiescent clouds (i.e. clouds in virial and thermal equilibrium) have,

$$(n_0/n_r) \sim (M_0/M_r)^{-2\alpha/(6+\alpha)}; \quad (7)$$

$$(a_0/a_r) \sim (M_0/M_r)^{2/(6+\alpha)}; \quad (8)$$

$$(L_0/L_r) \sim (M_0/M_r)^{(2+\alpha)/(6+\alpha)}. \quad (9)$$

In other words, a more massive cloud has to be hotter and more diffuse if it is to be in virial *and* thermal equilibrium.

Coincidentally (since we are here assuming only thermal pressure support), equations (7) to (9) with $\alpha \sim 3$ are compatible with Larson's relations, *viz.* $n \propto M^{-6/9}$, $a \propto M^{2/9}$ and $L \propto M^{5/9}$.

4. General cooling time-scale.

We shall adopt $\Gamma_r = 5 \times 10^{-27} \text{ erg cm}^{-3} \text{ s}^{-1}$. This corresponds to a primary ionization rate of $\zeta \sim 10^{-17} \text{ s}^{-1}$. The cooling time-scale is then given by

$$t^{\text{cool}} \sim \rho a^2 / \Lambda \sim t_r^{\text{cool}} (n/n_r)^{-1} (a/a_r)^{2-\alpha}, \quad (10)$$

$$t_r^{\text{cool}} \sim n_r m a_r^2 / \Gamma_r \sim 4 \text{ Myr}. \quad (11)$$

5. Collision and expansion time-scales.

Now consider two identical clouds involved in a head-on collision at relative speed $2v_0 = 2\mathcal{M}a_0$, where \mathcal{M} is the Mach number. Assuming a strong shock ($\mathcal{M} \gg 1$), we know that the density and sound-speed immediately following the shock are $n_i \sim 4n_0$ and $a_i \sim \mathcal{M}a_0 = v_0$. It follows that the collision time-scale and the time-scale on which the flattened sheet expands sideways in the absence of post-shock cooling are roughly equal:

$$t^{\text{coll}} \sim t^{\text{exp}} \sim L_0/\mathcal{M}a_0 \sim t_r^{\text{exp}}\mathcal{M}^{-1}(M_0/M_r)^{\alpha/(6+\alpha)}; \quad (12)$$

$$t_r^{\text{exp}} \sim L_r/a_r \sim 8 \text{ Myr}. \quad (13)$$

6. Post-shock cooling time-scale.

Since we expect $\alpha < 4$, and since the post-shock cooling regime will be approximately isobaric, cooling will be slowest at high temperatures and the cooling time-scale should be evaluated for the immediate post-shock density and sound-speed, *viz.*

$$t_i^{\text{cool}} \sim t_r^{\text{cool}}(n_i/n_r)^{-1}(a_i/a_r)^{(2-\alpha)} \sim t_r^{\text{cool}}\mathcal{M}^{(2-\alpha)}(M_0/M_r)^{4/(6+\alpha)}. \quad (14)$$

7. Fragmentation condition.

The flattened sheet can only fragment if it does not expand sideways significantly before it cools, *i.e.* if $t_i^{\text{cool}} \ll t^{\text{exp}}$ or

$$\mathcal{M}^{(\alpha-3)}(M_0/M_r)^{(\alpha-4)/(6+\alpha)} \gg G^{1/2}(n_r m)^{3/2} a_r^2 \Gamma_r^{-1} \quad (15)$$

Putting $\alpha = 3 + \epsilon$ ($\epsilon \ll 1$), and substituting for the reference parameters, this reduces to

$$\mathcal{M}^\epsilon (M_0/M_r)^{-1/9} \gg 0.5. \quad (16)$$

Since the Mach number \mathcal{M} is unlikely to exceed 10, this inequality can only be satisfied if the clouds are very small and dense $M_0 \ll M_r$.

8. Conclusion.

Unless the interstellar gas can cool much faster than we have assumed, the majority of cloud-cloud collisions result in disruption and dispersal of the clouds involved. Cloud coalescence is unlikely. Specifically, efficient fragmentation requires that the cooling law of equation (5) has $\alpha \geq 4$ and/or $\Gamma_r \geq 10^{-26} \text{ erg cm}^{-3} \text{ s}^{-1}$ (corresponding to $\zeta \geq 2. \times 10^{-17} \text{ s}^{-1}$).